

Corporate Team Building
with Paranoia Quest
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CORPORATE TEAM BUILDING

"You can discover more about a person in an hour of play than in a year of conversation." – Plato

What is Escape the room Quest?

- Paranoia Quest Escapes is a game in reality; however, this reality doesn't look like our ordinary environment.
- You get into a Highly secured government Research center, Dreamscape or a Morgue or another unusual place.
- In order to open the door and escape you need to complete your mission: Create the cure from the Zombies, Find who is real killer, Escape the infection. You have only one hour to win or to lose.

INTRODUCTION

- Our corporate exercise focuses on the critical and “out of the box” thinking, conflict resolution, and time management skills required to succeed in today’s business environment.
- We combine unique team building environment with an engaging and dynamic approach to learning and retention.
- Our Igniting Team Performance session will guide participants through challenging activities, which bring to life the specific behavioral, and personality styles uncovered from the normal day to day routine allowing the team to get to know each other better.

Customer Reviews

Jesse G on TripAdvisor

[“great for Team Building”](#)

My company took six groups, between 5-6 people per group to do the Inception Quest. The actual quest was challenging, fun and interesting. This opportunity really allowed me to see the natural behaviors and process of my teammates, and how they problem solve and work through given tasks. It also allowed us to bond and communicate casually and equally, hopefully opening a fluid line of communication between the office and field. Overall I enjoyed the experience, developing better relationships with my team members.

- Visited July 2015

- Stephan T on TripAdvisor

[“Nothing else like it!”](#)

Our leadership team from work went for a group outing and I think it was probably the best one we've ever had. It's fun and definitely challenging. This is not a mystery for dummies; as can be attested to by the fact that the nine of us couldn't solve the puzzle in time :-) The clues are there, and they are good, but they make you work for it. But I would do it again in a heartbeat. In fact we plan on going back for the zombie apocolypse challenge.....we hope we're at least smart enough to fool someone who's dead!

- Visited August 2015

TEAM BUILDING EVENT

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- 1 hour event
- Your group will play one of available quests
- At the end of the game:
 - Team picture will be taken.
 - By vote each team will have a chance to determine the most helpful person on their team and this person will get a unique Paranoia Quest Pen or Puzzle Box as a reminder for them of their recognition by their team members

DEBRIEFING

“Equally if not more important than Team building activity”

- Your group will participate in a unique 30 min debriefing session with one of our corporate team building specialists.
- *During this debriefing we will cover:*
- Initial observations of group members and dynamics
- (personality, learner type, group interactions)
- Communication types used by participants during the experience
- Planning and Execution
- Highlights and Conclusion

CORPORATE RATES

Team Building Event

\$28 per person

Debriefing

\$20 per person

- 20 people or more get 10% discount
- 30 people or more get 15% discount

CATERING

- With each option you can add catering service of your choice.
- Space for catering rate
- \$200/hour

SPECIAL TEAM BUILDING GIFTS

Custom Paranoia Quest Pen:



Puzzle Box:



Paranoia - It's Real - Quest J.E.DUNN Construction Corporate event





**Paranoia - It's Real - Quest
Allstate Corporate event**



**Paranoia - It's Real - Quest
Muller load containment solutions Corporate Event**

Additional information

Corporate Team Building page: <http://www.atlantaescapetheroom.com/team-building/>

Promo Video:

<https://www.youtube.com/watch?v=Yza6xv0q8fA>

Video Testimonials: https://www.youtube.com/playlist?list=PLJvccJf84_e8CRQPGZ5M6Z8XfAxFDLUjG